Begin with One

Rebidding strong hands that open one of a suit

Ipswich & Kesgrave Wednesday 5th September 2018

Limits on opening one

From a recent club game / Summer League match, dealer, your side only vulnerable:

```
♠ KJ
```

- AKQ876
- AQ752
- **%** ----
- What's your choice?
 - a) 1
 - b) A strong 2.
 - c) A not-quite-as-strong 2

Limits on opening one (2)

- ♠ AKJ8652
- AKQJ
- 4
- ***** 2
- <u>▶</u>1♠ or 2♣?
- $\triangleright 2 2$
 - $2 \wedge 3 \wedge$
 - 4NT...

Limits on opening one (3)

- ▲ AJ9762
- **•** A
- AK8
- ♣ A 10 4
- ▶1**♠** or 2**♣**?
- **>**2**♣** − 2**♦**
 - $2 \wedge 3 \wedge$
 - ??

- **♦** 854
- K983
- **♦** 53
- ♣ KQ92
- ► How good is slam?
- About 57% so worth bidding.

Limits Summary

- A 2♣ opener is not defined by "23 points" that's only the balanced types
- ▶ Don't open borderline complex hands 2♣:
 - Three-suiters
 - Two-suiters
 - Hands with a weak main suit
 - Strong minor or short spades
- Be wary when vulnerability suggests opponents might pre-empt
- Don't play two strong artificial openings

Who is this man?



The Rules

- Rule 5: Never pass a forcing bid
- Even if it works out well it will erode partner's confidence and anyway, he will hate you for being 'right'.
- ▶ It is not your fault you have a bad hand partner thought that a risk worth taking and anyway, how can you be sure it's bad?
- The most important thing to recognise is whether the last call was forcing or not. All partnership methods must make this clear.

Rule Five

- Why play more sequences as forcing − either one-round forces or game-forces?
- ► It relaxes auctions the big money is in getting to the right game and slam. Knowing that the auction will not suddenly stop provides time to describe multiple features.
- ▶ But the less experienced fear the force...

What is Forcing?

- Opener's no-trump rebids, even with a jump, are non-forcing.
 - 1 1 = 2; 2NT: whether that is 18-19 or 17-18, responder can pass
 - 1 → 2*; 2NT : 'old school' 15-16 can be passed but as responder promises 9+ HCP, almost never does.
 - But... If you have agreed that after a two-over-one 2NT is forcing, Rule Five applies!
- Opener's 'old' suit rebids, even those with a jump, are non-forcing. That goes for both opener's and responder's first-bid suits.
- Opener bids a new suit:
 - That allows return to the first-bid suit at the 2-level, 1 → − 1 ♠; 2 ♣ or 1 ♠ − 1NT; 2 ♥, these are simple rebids and are non-forcing.
 - That force partner to the 3-level with a jump, 1 → -1 ♠; 3 ♣ or 1 ♠ 1NT; 3 ♥, these are jump-shift rebids and are game forcing.
 - That force partner to the 3-level without a jump, 1 → 1 ♠; 2 ♥ or 1 ♥ 1NT; 2 ♠, these are reverse rebids and are forcing for one round.

Yellow Slide

- ➤ Somewhere they play...
- ▶ 1-major 2-minor as game-forcing
- ... and, unable to bid at the 2-level with 9/10 HCP, the 1NT response carries a lot of weight. So much so that...
- ▶ 1-major 1NT is also forcing

Levels of 'strong'

23	
22	
21	Very Good
20	
19	
18	
17	Good
16	
15	
14	
13	Standard
12	
11	

Rebids that show strength

- Balanced
 - Rebid in no-trumps
 - Consider 1NT = 15-17, 2NT = 18-19 and after a two-level response, 2NT = 15+.
- Single-suited
 - Jump in opened suit or improvise
- ▶ Two- and three-suited
 - Bid another suit...
- ▶ Super-fit
 - Jump support, splinters and hand-type raises some other time perhaps?

Rebids that show strength (2)

- All those deny responder a return to opener's firstbid suit at the 2-level.
 - 1 → 1 → ; 2NT the minimum level in hearts is 3 →
 - $1 \rightarrow -1 \forall$; $2 \rightarrow -1 \forall$ the minimum level in diamonds is $3 \rightarrow$
 - 1 ★ 1NT; 3 ★ obviously...
 - 1 → 1 → ; 2 → but here the fit means we can stop
 - 1♣ 1♠; 3♠ extras as we've reached the 3-level
 - 1 → 1 ♠; 2 v no jump but critically, preference is 3 •
- ► In the modern teaching parlance there is a 'barrier' at two-first-bid suit; bidding above that without a fit shows extra strength.

Balanced

- ▲ AJ6
- AKJ62
- 65
- ♣ KQ10
- ►1♥ 1♠ ??
- ►2NT

- ♠ A Q
- **Y** A6
- AKJ65
- **4** 10952
- ►1 ← 1 ♥ ??
- >2NT

- **♠** Q3
- AJ
- AK9
- * K97632
- ►1♣ 1♠ ??
- >2NT

Balanced Summary

- Choose a no-trump rebid appropriate to your point-count when:
 - You are balanced! Don't worry about doubletons
 - The alternative would be to rebid a poor suit and your honours are in short suits
 - The alternative would be to jump in a poor suit and your honours are in short suits
- But avoid bidding no-trumps on shapely hands
 - for example with a singleton in partner's suit.

Single-suited

- ♣ J6
- AKJ1062
- **♦** 65
- ♣ AQ10
- ►1<mark>♥</mark> 1♠
 ??
- **>**3♥

- A A
- A 6
- KQJ9532
- ***** 765
- $\triangleright 1 \diamond 1 \lor$
 - ??
- **>**3♦

- **A** 3
- 7 J 6
- AK9873
- ♣ AK32
- $\triangleright 1 \diamond 1 \diamond$
 - ??
- **2**

Single-suited (2)

- ♠ J6
- AKJ1062
- **♦** 65
- ♣ AQ10
- >1♥ 2♦ ??
- **>**3♥

- ♠ AQ10
- **9** 6
- AKJ1062
- ♣ Q65
- **▶**1 **♦** − 1 **♦**
 - ??
- >??

- **4**
- AKJ1085
- KQ6
- ♣ AJ10
- ►1♥ -1♠
- English Bridge Aug 2018

ACOLytes 'Know the Basics' P11

Single-suited (3)

```
♠ AKQJ9543
                 ♠ K7
                                   A A
AQ3
                                   QJ3
                 y J
102

★ K 5

                                   AK8
                 ♣ AKQ98532 ♣ KJ9865
                 ▶1♣ - 1♠
                                   \triangleright 1 - 1 \diamond
\triangleright P (P)
                   ??
                                     ??
2
          16
                                   ▶ 1♥
          6
 1
                 ≥2
                           16
                                    3.
 44
                   3.
                                     3 🔷
                                    2 💛
                   3NT
                                     2NT
```

Single-suited (4)

- ♠ Q43
- **y** 9
- ♦ K82
- ♣ AKJ632
- ightharpoonup 1 ightharpoonup 1 ightharpoonup 1
 - ??
- 2 **1**4 2 **1**2

- **★** K8
- KQJ1082
- ♦ AQ3
- * K6
- $\triangleright 1 \lor -1 \land$
 - ??

- ♣ J 10 7 3
- A 7
- → J85
- ♣ AK86
- $\triangleright 1 \diamond 1 \diamond$
 - **3** → ??
- 4 11
 6 5
 3NT
 - 4NT 3
 - 4.

Single-suited Summary

- The jump-rebid of opener's suit shows at least six cards and 'about' 16 HCP.
 - Devalue unsupported queen and jacks
 - Value minor honours in the main suit and extra length.
 - Value partial fits with partner but don't suppress 4card support.
- But... the jump-rebid is non-forcing and limited on the upside: to about a 'bad 18' HCP.
 - Find a forcing bid if you are too strong.
 - With a super suit and aces and/or ace-king combinations outside, consider opening 2.

Opener's Simple Rebid

- A simple new-suit rebid is one that allows responder to give preference back to opener's first bid suit at the 2-level.
 - After a 1-level response it is non-forcing
 - After a 2-level response it's controversial...
 - Modern treatments are that it opener expects another bid, that is, it is forcing for one round
 - New players are often taught that $1 \vee -2 \rightsquigarrow$; $2 \wedge$ can be passed, just like $1 \vee -1 \wedge$; $2 \wedge$.
 - ►...The EBU course which we teach is silent on the matter.

Opener's Simple Rebid (2)

- With a simple rebid available, these are the options:
 - A. Make the simple rebid which is non-forcing after a one-over-one but is wide range.
 - B. Make a jump-shift rebid which is game forcing.
 - C. There is no third way....
- For example after 1 → 1 ♠; with clubs opener can bid,
 - 2♣ and responder can pass
 - 3♣ and the partnership must play in game

New-suit Rebid Strengths



Opener bids a new suit

- ♣ J6
- AK1062
- 65
- ♣ AQ103
- ►1<mark>♥</mark> 1♠
 - ??
- **2**

- ♠ 10864
- **>** A6
- KQJ95
- **♣** Q5
- $\triangleright 1 \diamond -1 \lor$
 - ??
- **▶** 1 ♠

- **A** 3
- \mathbf{V} \mathbf{A}
- AJ9873
- ♣ KQJ87
- $\triangleright 1 \diamond 1 \diamond$
 - ??
- **▶2**♣

Opener bids a new suit (2)

- ♣ J6
- AK1062
- K4
- ♣ AQ103
- **▶**1♥ 1♠
 - ??
- **▶2**♣

- ♪ J942
- **)** ---
- AKQ
- ♣ AKJ973
- **▶**1♣ − 1♥
 - ??
- **▶**1♠

- ▲ KJ7
- K
- AKQ73
- ♣ K632
- <u>▶1 → -1 →</u>
 - ??
- **▶2**♣

Opener bids a new suit (3)

- A J
- AK1062
- AK4
- ♣ AQ103
- **▶**1♥ 1♠
 - ??
- **▶3**♣

- ♠ AKJ94
- **y** 4
- **♦** 6
- ♣ AKJ973
- **▶**1♣ − 1♥
 - ??
- **≥**2♠

- ♠ AKQ87
- KQ1064
- ♦ K6
- ***** 2
- ▶1♠ 1NT
 - ??
- >3

New-suit Summary

- ► The jump-shift rebid a new suit bid with a jump is game forcing and many of the caveats already mentioned apply:
 - Don't bid bad suits on good hands.
 - Don't stretch holding honours in short suits.
 - Don't stretch when short in partner's suit.
 - If in doubt, stay low you very often get another chance.
- But a good hand is a good hand:
 - Do upgrade with great suits and partial fits with partner.
 - When you hold an unbid 5-card major especially at teams.
- I like to treat a jump-shift rebid as "I thought about opening 2♣" type of hand.

The Reverse

- ▶ A reverse is a new-suit rebid that forces responder to the 3-level to give preference to opener's first suit.
- That is, a non-fit bid above the barrier of 2-openersuit.
- Why does it require extra values?
 - The partnership cannot keep bidding without a fit and without sufficient high cards.
 - Arriving in 2NT with 11 HCP opposite 6 isn't going to score well.
 - After 1 → 1 ♠; 2 ▼ 3 → isn't going to play well with only 17 HCP and seven or eight trumps.
- Opener's reverse is a one-round force. It promises more cards in the first-bid suit.

Reverse Strengths

23	Jump in New Suit		
22			
21		Very Good	Reverse:
20			force to
19			3-level or
18	Simple New-Suit Rebid		2NT
17		Good	
16			
15			
14			Do
13		Standard	something
12			else
11			

Opener's reverse

- ♣ J6
- AK102
- ♦ 65
- ♣ AQ1063
- ►1♣ 1♠ ??
- **▶**2♣

- **★** K6
- A 10 8 2
- ◆ KJ954
- **♣** Q5
- ►1 ← −1 ♠ ??
- Rewind!

- **A** 3
- **y** 5
- AJ987
- ♣ KQJ873
- <u>▶</u>1♣ 1♠
 - ??
- **▶**2♣

Opener's reverse (2)

- **∧** K6
- AKQ6
- 65
- ♣ AQ1063
- ►1♣ 1♠
 - ??
- **≥**2 **∨**

- **★** K6
- KQ864
- **\rightarrow** ----
- ♣ AK9875
- ►1**♣** − 1**♠**
 - ??
- **≥2**

- **A** 3
- A
- AJ987
- ♣ KQJ873
- <u>▶1.4 − 1</u>.4
 - ??
- **>**2♦

Opener's reverse (3)

- **★** K96
- K 1076
- **♦** 6
- ♣ AQ1063
- ►1 **♣** − 1 **♠**
 - ??
- **▶**2**♠**

- ♠ KQ6
- AQ6
- → 7
- ♣ AK9875
- ►1**♣** − 1**♠**
 - ??
- **≥**2 **∨**

- A A
- **7** 7 2
- ♦ KJ9
- ♣ AKQJ873
- <u>▶</u>1♣ 1♠
 - ??
- **>**2♦

The Reverse Quiz

1. 1* - 1* 2*	2. 1 1.	3. 1* - 2* 2*
4. 1♣ - 1NT 2♦	5. 1♦ - 1♥ 3♣	6. 1♥ - 2♦ 3♣
7. 1* - 1 ? ?	8. 1♥ - 1NT 2♠	9. 1 v − 2 * 2 *
10.1* (1♥) 2♦ (P) 2*	11.1 ★ (1 ♥) 1 ★ (P) 2 ♦	12.1 * (1 ♥) X (P)
13.1♣ (1♥) X (P) 1♠	14.1 ♦ (2 ♣) X (P) 2 ♥	15.1♥ (P) P (2♦) 2♠

Bidding after a Reverse

- Under 'No System' responder's options are:
 - Any already-bid suit is non-forcing (1♣ 1♠; 2♦ 3♣; opener will pass without extra extras)
 - 2NT is non-forcing, opener will pass with minimums, that is 16-17 HCP.
 - Jump support to 4-minor is forcing (1♣ 1♠; 2♦ 4♣; opener can control-bid etc. if slam is possible).
 - Games are murky: some extra values but not encouraging slam.
 - The unbid (fourth) suit is the only force available for hands with no clear direction – that includes hands too strong for a direct 4-major.

Bidding after a Reverse

No System': let's consider 1 → - 1 ♠; 2 >

```
Non-forcing, five-plus spades 5-8 HCP, no fit for hearts (<4) and no fit for clubs (<3).
```

2NT = Non-forcing, 5-8 HCP, no heart fit (may have diamonds), club stop.

3♣* = Fourth suit. No clear direction but strong enough to play in game

 $3 \bullet = 3 + \text{diamonds}$, minimum values.

3 = 4+ hearts, minimum values. Because a major-fit has been discovered this will be quite limited, say only 5-7 HCP, otherwise responder should take a chance on game.

3 = Invitational and non-forcing, usually six good spades.

3NT = Natural, 9-14 HCP, no heart fit.

4 = Undefined.

4 = Strong diamond support.

4 > = Natural, game only, stronger hands have to first force with 3. **.

Bidding after a Reverse (2)

- Under 'No Conventions' responder's options are as 'No System' but:
 - A raise of opener's second suit is forcing.
 - Otherwise everything is the same.
- ▶ This makes a lot of sense:
 - The single raise to play at the 3-level had such a thin range that you might never make one.
 - Because opener's second suit is often a major responder strives to bid game even with support for the first-bid suit. Inhibiting the leap to 4-major creates more space to for opener to describe an off-centre shape.
- ▶ This is not new, it's been around since the 1950s

Bidding after a Reverse (3)

- Under 'Blackout' responder's options are conventionally enhanced:
 - Responder has a 'weak signal', the cheaper of 2NT and the fourth suit. He uses that to deny values and sign-off in either of opener's suits.
 - A raise of opener's second suit is forcing and shows values (otherwise responder goes via the weak-signal).
 - Preference for opener's first suit is forcing and shows values (otherwise responder goes via the weak-signal).
 - Responder's rebid of his major at the 2-level is a one-round force
- Bundling all the weak hands into one option allows space to pass critical information about game and slam.

Blackout

Let's consider 1 → -1 ♠; 2 ♥

```
Forcing, five-plus spades, possibly to sign-off in spades but with
2\( \lambda \) =
          extras responder should support first if he can and bid spades later.
          Artificial, aimed at signing off with a weak hand, opener is expected
2NT* =
          to bid 3. - responder with 6+clubs, might want to play there!
          Artificial game-force, no club stop, typically 4 - 3 - 2 - 4.
3.* =
          Natural game-force, may have 5.
3\( \) =
          Natural game-force, 4+\frac{4}{9}/5.
3y =
          Natural game-force, a one-loser suit at worst.
3A =
          Natural, 11-13. Weaker NT hands go via 2NT.
3NT =
4.
          Splinter for hearts.
          'Picture' raise, e.g. ♠AKxxx ♥xx ♦Qxxx ♣xx.
4 =
          'Picture' raise, e.g. ♠AKxxx ♥KJxx ♦xx ♣xx.
4 =
4 =
          Solid 6+ spades, no club control
4NT =
          Key-card for hearts
```

Key Points

- 1. Don't just count points: whether it's assessing if you will open 2* or force to game by another call, suit-quality, controls and playing-strength are more important.
- Go slow with complex hands where two or more strains are possible.
- 3. Don't bid bad suits on good hands.
- 4. For your regular partnership ensure you have agreements about reverses. Go on, give Blackout a try.

Credits

- For both this presentation and my own partnership agreements I have followed Eric Kokish on 'Blackout' (he doesn't actually call it that). A copy of his 2008 weak no-trump system with Beverly Kraft is available from several websites search online.
- The later examples in the 'Single-suited Quiz', those with votes received from a bidding panel, came from the world's leading bridge magazine (in print, at least), The Bridge World.
- ► The picture of Leroy Jethro Gibbs used in genuine admiration of the character and the NCIS series.