

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
1 level usually 5+ ( may be good 4), 6-17	
2 level 5+ , 9-17	
Re-opening may be lighter	
Responses: New suit F1, raises pre-emptive, UCBs, Fit Jumps	
INT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
15-18, except re-opening which is 11-14	
Responses as opening 1NT	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak, shading up to intermediate at 3 level vul, or in 4th	
Responses: New suit F1, UCBs, Fit Jumps	
2NT = lower 2 suits, except in 4 <sup>th</sup> = 19-21	
Reopen:Intermediate	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Michaels	
Jump cue = solid suit, asking for stop	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Multi/Landy	
X = Pen	
PH X = single suited minor	
2NT = minors or any GF 2 suiter	
Jump overcalls = weak	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
TOX, strong jump overcalls, NT = Nat	
Over weak 2s Cue =Michaels, 4m = 6m + 4OM	
4NT = big 2 suiter	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
X = majors, 1NT = minors	
Weak jump overcalls	
OVER OPPONENTS' TAKEOUT DOUBLE	
New suit = F1, XX = 10+ no primary fit promises another bid	
Over 1M system ON	
Over 1m system OFF, nat, no inv min	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> , 2 <sup>nd</sup> from bad, mud	3 <sup>rd</sup> and low unless supported	
NT	4 <sup>th</sup> , 2 <sup>nd</sup> from bad, top of xxx	3 <sup>rd</sup> and low unless supported	
Subseq	Std remaining count	Std remaining count	
Other: Top of doubletons, some SP situations			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks rev att	Asks rev att	
King	Asks std count	Asks count or unblock	
Queen	Asks rev att	Asks rev att	
Jack	Denies higher H	Denies higher H	
10	10x, or some higher Hs	Strong, or shortage	
9	109x(x), or 9x	Short suit, or 109x(x)	
Hi-X	Even	Xx, Xxx, or xXxx	
Lo-X	Implies honour	Implies honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Std count	Std count	Rev att
Suit 2	Rev att	Rev att	Std count
3	SP	SP	SP
1	Std count	Std count	Rev att
NT 2	Rev att	Rev att	Std count
3	SP	SP	SP
Signals (including Trumps):			
Hi/low in trumps = SP			
After att shown, subsequently show standard remaining count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
X of major tends to show other major unless compensating strength/shape. ELC			
Jump response with 9+ or less with shape. Cue = GF			
2nt response = nat			
Re-opening X = 8+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg/Responsive X thru 4D			
Competitive X shows "cards" at higher levels			
1m (1H) X – denies 4S			
Support X, only in major & only up to 2 level			
Lightener, Lead directing			
X/XX of cue of pds suit, shows a top H			

W B F CONVENTION CARD			
CATEGORY: Green			
NCBO: Scotland			
PLAYERS: Anne Symons/Helen Kane			
SYSTEM SUMMARY			
GENERAL APPROACH AND STYLE			
2/1, (14)15-17 NT, 5cM			
Standard Count			
Reverse Attitude			
SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
2H/S = weak			
2D = 8 playing tricks, any suit			
2C = GF or 22-23 bal or semi-bal			
Inverted minors			

				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4D	Nat usually open C when equal length in minors	Inverted raises, 2NT = inv bal(supp), 3NT = 13-15 bal(supp) – (all deny major)	1NT rebid= 11-14 bal or semi-bal with 2C CB	Change of suit NF
1♦		3	4D	Nat only 3 if 4432	As C, 2C = GF, 3C = inv with 6+ Cs	As C, After 2C 2NT = 11-13 OR 18-19	As C
					Bergen style raises, 1NT = 5-11( NF)	2/1 = GF- after this:	Drury
1♥		5	4D	nat	Limited splinters ( 8-11)	2NT rebid = 11-13 OR 18-19	Fit jumps
					1H-3NT = splinter in S, 1H -3S = void somewhere	3NT rebid = 15-17, shortage in pds suit	New suit NF
1♠		5	4D	nat	1S- 3NT = void somewhere	3M rebid = solid suit, setting trumps	
INT				(14)15-17 bal or semi bal May include 5cM or 6cm	Stayman, 4 suit transfers, Smolen 3m = slam try, 3M = inv	Lebensohl slow shows Wriggle if X	
2♣	!	0	4D	22-23 bal or semi-bal	2D = relay, other bids positive	Kokish	
				OR any GF		All NT rebids, respond as if opening	
2♦	!	0	4D	8+ playing tricks, any suit, or 22-23 bal/semi-bal	2H relay	Nat	
2♥		5		5-9 , 10-12 in 4th	New suit F, 2NT enquiry, Fit Jumps, raises preempt	After 2NT – 3M = min, 3 new = high card feature, non min, 4new = shortage, non min	
					After X new suit I NF		
2♠		5		5-9, 10-12 in 4th	As 2H	As H	
				20-21 bal or semi-bal	Stayman, Smolen		
2NT				May have 5 cM or 6cm	Transfers to Majors	Re-transfers	
				May have singleton H	3S =relay to 3NT (slam going), 4m = slam try		
3♣		6		weak	3D = slam try, 3M =F1, game bids nat 4NT RKCB		
3♦		6		weak	4C= slam try, 3M =F1, game bids nat 4NT RKCB		
3♥		6		weak	4C =slam try, 3S = F1, game bids nat 4NT RKCB		
3♠		6		weak	4C = slam try, game bids nat 4NT RKCB		
3NT	!			Long running minor, no more than a Q outside	4C to play in minor, 4D asks for shortage 4M to play		
4♣		7		Nat, pre-emptive	4NT = RKCB		
4♦		7		Nat, pre-emptive	4NT = RKCB		
4♥		7		Nat, pre-emptive	New suit asks for control in suit above		
4♠		7		Nat, pre-emptive	New suit asks for control in suit above		
4NT				Asks for specific Aces	5C = none, 5NT = 2, 6C = CA		
5♣		7		Pre – very distributional		<b>HIGH LEVEL BIDDING</b>	
5♦		7		Pre – very distributional		RKCB 1430, DOPI, ROPI, Exclusion RKCB <b>3041</b>	
5♥		7		Strong,very distributional	Bid 6 with 1 top trump, 7 with 2	Cue 1 <sup>st</sup> or 2 <sup>nd</sup> round controls	
5♠		7		Strong, very distributional	Same as H	If cue is X'd, XX by either partner shows 1 <sup>st</sup> round control	
						In compet. auctions at 6 level X = loser in opps suit, pass shows 1 <sup>st</sup> round control	