

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually natural 5+ and non-forcing
1 level overcalls may be weaker – lead directing
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
15-17 2 nd ; 10-14 protective; systems on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak (NV) and intermediate (V)
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels 5/5 or better
VS. NT (vs. Strong/Weak; Reopening;PH)
Penalty doubles
2c for Majors; 2d/h/s natural
2NT = 5/5 + minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X for take out
NT to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Weak jump overcalls
OVER OPPONENTS’ TAKEOUT DOUBLE
XX shows 9+ points; implies no fit or desire to penalise opps;
single raise 0-5; double raise 6-9; 4 card support;2nt Sound raise to3
New suit forcing

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd from 4/5/bad; MUD	2 nd from 4 bad, MUD	
NT	4 th ; 2 nd from 4/5/bad; TON	TON	
Subseq	Usually remaining count	Usually remaining count	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for attitude; usually K	Same	
King	Asks for count; usually Q/A	same	
Queen	Promises J	same	
Jack	Promises T	same	
10	Promises 9 or Tx	Same	
9	Top of sequence or 9x	same	
Hi-X	Doubleton/4/6	same	
Lo-X	3/5	same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Suit preference
Suit 2	Count	Count	Suit preference
3			
1	Count	Count	SP
NT 2	Count	Count	SP
3			
Signals (including Trumps):			
Suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Usually sound – opening points or better; may be weaker if shape-suitable			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Showing values			

W B F CONVENTION CARD
CATEGORY: i.e. Green
NCBO: Northern Ireland Bridge Union
PLAYERS: Florence Boyd Shelagh McCaughan
EVENT Lady Milne
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Acol; Weak NT and 4 card suits
Michaels cue bids
Multi 2D
LAW in competitive auctions
UCB
2 over 1 generally sound 10+
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2NT – 5/5 minors 5-11pts
SPECIAL FORCING PASS SEQUENCES
When we have bid constructively to game
IMPORTANT NOTES
PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	3S	Natural 11+ HCP	Acol; 2NT 16+ GF	Cue; 1NT-15/16; 2NT=17/18	
1♦		4	3S	As above	As above	As above	
1♥		4	3S	As above	As above ; jump to 4 H weaker than 3H	As above	
1♠		4	3H	As above	As above; jump to 4S weaker than 3S	As above	
INT				12-14 May have 5 card Major	2C non-forcing Stayman; 2D/H/S/NT transfers	broken transfer promises Hxx or better	
					3 level bids mild slam interest; 4C Gerber		
2♣	x	0		GF unless 2NT rebid	2D weak or waiting; suit 7-8; 2NT 9-10	Over 2NT rebid systems on	
2♦	x	0		Weak Major 6-10 OR 20-22 NT	2H NF relay; 2NT forcing enquiry; 2S interest in H	Over 2NT rebid systems on	
				Doesn't deny other Major	3/4H/S play or convert		
2♥		5		Acol 8PT	2NT negative; 3H stronger than 4H;		
					Suit natural, constructive		
2♠		5		Acol 8PT	As above		
2NT	x			5/5 minors 5-11 pt	3/4/5 to play; 3H strength enquiry		
3♣		6		Natural pre-empt	3NT to play		
3♦		6		Natural pre-empt	3NT to play		
3♥		6		Natural pre-empt	3NT to play		
3♠		6		Natural pre-empt	3 NT to play		
3NT	x			Solid minor, K or less outside	4/5C = play or convert		
4♣	x	0		Good pre-empt in H	New suit cue; RKCB		
4♦	x	0		Good pre-empt in S	New suit cue; RKCB		
4♥		6		To play	RKCB		
4♠		6		To play	RKCB		
4NT	x			Asks for specific aces	5C = 0; 5NT = 2; 5D/H/S = AD/H/S 6C=AC		
5♣		7		Natural pre-empt		HIGH LEVEL BIDDING	
5♦		7		Natural pre-empt		DOPI & ROPI	
5♥		7		Natural pre-empt	Bid 6H with Hxx and strength	RKCB – 0/3; 1/4; 2/5w/out; 2/5 with Q	
5♠		7		Natural pre-empt	Bid 6S with Hxx and strength		