**MATCH PROCEDURE**

**INTERMEDIATE SENIOR & INTERMEDIATE B & NOVICE TEAMS**

**FIRST HALF:**

* Set up two Tables some distance apart and name them Table 1 and Table 2
* **The ‘HOME TEAM’ plays N/S at Table 1 and E/W at Table 2 for the entire match and so does not move at all during the match**
* **The ‘AWAY TEAM’ will play as E/W at Table 1 and N/S at Table 2 and will switch tables and orientation for the second half**
* **Both Captains shall agree the number of boards to play** **(18 boards or 20 boards)**
* **If playing 18 boards, put boards 1 to 5 on Table 1 and boards 6 to 9 on Table 2**
* **If playing 20 boards, put boards 1 to 5 on Table 1 and boards 6 to 10 on Table 2**
* **DEAL THE BOARDS ON YOUR TABLE** and, **when you have played all of these boards**, pass them to the other table **reminding them that they are already dealt**
* **North at each table shall record the scores**
* When all the boards have been played, **TAKE YOUR SUPPER BREAK**
* **During the break compare the scores and agree the half-time score in IMPs**

**SECOND HALF:**

* **Remind the ‘AWAY TEAM’ to swap tables and orientation for the second half** so that the away-pair who played N/S in the first half will play as E/W in the second half and the away-pair who played E/W in the first half will play as N/S in the second half
* **If playing 18 boards, put boards 13 to 17 on Table 1 and boards 18 to 21 on Table 2**
* **If playing 20 boards, put boards 13 to 17 on Table 1 and boards 18 to 22 on Table 2**
* **DEAL THE BOARDS ON YOUR TABLE** and, **when you have played all of these boards**, pass them to the other table **reminding them that they are already dealt**
* Score and agree the second half score **in IMPs**
* **Add the IMPs’ results of each Team together from the two halves and convert their difference to VPs**
* The two Captains should now agree the result and fill out the Result Card in full
* **The ‘HOME TEAM’ Captain must post or scan/photograph and email the completed Result Card to the League Organiser within two days of the match**