DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				Pakistan Bridge Federation CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEA	ADS STYLE				
1 LEVEL; CAN BE EXTREMELY LIGHT 6 HCP+		Lead		In Partner's Suit	CATEGORY: OPEN TEAM August 14, 2015	
2 LEVEL; USUALLY SOUND	Suit	O/E		O/E	9 /	
REOPENING; GOOD SUIT GENERALLY, CAN BE PRETTY	NT	O/E		4 <sup>TH</sup> , LOW FROM 3 IF	Nauman Khalid Butt	
LIGHT IN HCP	Subsequent	SAME, HIC	H CARD	UNSUPPORTED	Zia Hyder Naqi	
	Other:	LEAD GEN	ERALLY ASK	S SHIFT	SYSTEM SUMMARY	
					GENERAL APPROACH AND STYLE	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				5 CARD MAJORS , 1D MIN 1 CARDS, 1C EITHER 18+ ANY DISTRIBUTION, OR 11-15(16) WITH 5+ CLUB	
Overcall of NT is natural and the system is on. On opps NT overcall,	Lead	Vs. Suit		Vs. NT	STRONG NT, 2/1 GF,. FORCING NT RESPONSE BY	
dbl is penalty oriented, rest all natural and non-forcing	KING AK			ASKS TO SIGNAL WITH	UPH TO 1M OPENING. 1NT, 2C 16-18 WITH CLUB SUIT	
	KING	KQ		ODD ENC OR EVEN DISC	CAPP, lebensohl	
	QUEEN	QJ				
	JACK / TEN	J10, KJ10,A	J10,JX	SAME		
JUMP OVERCALLS (Style; Responses; Unusual NT)	9	109,K109,A		SAME	RKC0314,	
WEAK WITH MIN 6 CARDS,	9	USUALLY		SAME, OR TOP OF	SPLINTERS AFTER MAJOR SUIT OPENINGS	
SUIT QUALITY DEPENDS ON VULNERABILITY,	Hi-X		ODD EVEN)	NOTHING	ROPI/DOPI	
QJ10XXX TYPICAL MINIMUM AT EQUAL COLOURS	Lo-X	3+	<u> </u>	SAME		
Reopen: AT LEAST OPENING HAND WITH GOOD SUIT	SIGNALS IN C	RDER OF P	RIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		er's Lead	Declarer's Le	ad Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
DIR CUEBIDS= MICHEALS (1m-2m shows a Maj & other minor)		TUDE	COUNT	ATT, ODD ENC	2D – Both Majors, less than opening hand,	
JUMP CUEBIDS= ASKING STOPPER OF THE SUIT OPENED	Suit 2 COU		0001(1	COUNT	2NT – both minors, less than opening hand	
(USUALLY A STRONG HAND WITH A LONG SOLID SUIT)	3 SUIT			SUIT PREF	22 (1 Com minors), 1000 man opening minor	
REOPEN= SAME AS DIRECT, DBL & BID is 16+	1 ATTI		COUNT	ATTITUDE		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 SUIT			SUIT PREF	NT OVERCALLS NATURAL. JUMP 2NT IS UNUSUAL	
VS STRONG NT; CAPP AND DON'T (LAST SEAT)	3 COU			COUNT	1D -2D IS ONE MAJOR AND OTHER MINOR	
VS WEAK NT; DBL= 15-18 BAL SYSTEM ON BY RESPONDER,			DD FNC CAR		ODD ENC	
OTHERS = NAT CONSTRUCTIVE	Signals (including Trumps): ODD ENC CARDING & DISCARDS IN ORDER TO ASK FOR RUFF, LEAD FROM 8 & 3 is 3				3 <sup>RD</sup> ,4 <sup>TH</sup> SEAT MAJOR OPENINGS CAN BE 4 CARDS &	
OTHERS - NAT CONSTRUCTIVE	ABILITY TO RUFF, FOR BOTH ODD / EVEN dbtns lead HI LO				EXTREMELY LIGHT	
	ABILITITOR	OIT, TOK BY	DOUBLES	EN douis lead III LO	EATREWIELT LIGHT	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DO	OUBLES (Styl	le; Responses;	Reopening)		
DBL= T/O, CUE BID= STOPPER ASK,						
NT BIDS = STRONG BAL 15-18 OVER A WEAK 2,	PRETTY MUCI	H STANDARI	D AGREEMEN	ITS		
MAYBE A TACTICAL BID ON 3 LEVEL PREEMPT						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24					SPECIAL FORCING PASS SEQUENCES	
	SPECIAL, AR	TIFICIAL &	COMPETITI	VE DBLS/RDLS	1C-1H, over call by opponents, Pass is forcing.	
X=MAJORS,1NT=MINORS OTHERS NAT LEAD DIRECTING	SUPP X, XX, LOW LEVEL RDBLS GENERALLY SOS,			RALLY SOS,		
	RESPONSIVE 2	X				
OVER OPPONENTS' TAKEOUT DOUBLE					IMPORTANT NOTES	
1 LEVEL RESPONSE FORCING, 2 LEVEL JUMP is NF						
					DOMOTHICG DADE	
					PSYCHICS: RARE	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1.*	TICK	0	4H	5+C IF 11-15 HCP 18+ ANY DISTRIBUTION	1D-0-6 HCP , 1H 7-9 HCP ,1S 10-12,1NT 13-15 2C 16+	2C – 5+C,11-15, ANY OTHER 18+	
1♦	TICK	1	2S/4H		& 2 of same minor is Inv. Minor, 1/1 forcing, 1NT non-forcing, 2M to play, 2/1 GF		
				3 <sup>rd</sup> /4 <sup>th</sup> seat Major opening can	LIMIT RAISE 9-11, 1NT FORCING, 2/1GF		
1♥		4	4H	be very light & can have 4 cards If non-vul. First 2 seats, min 5	2H/S is 5-9 HCP min 3 cards, 4H/S is EITHER Weak with 5, or game raise 9+ fast arrival		
1 🛦		4	4H	Cards and 11+HCP	2C (3 cards support) 2D (4) is 2 way reverse Drury	Repeating the suit at 2 level is to play	
INT				15-17	2C= stayman with or without Major, 2D/H=xfer 2S=3C, 2NT=3D, 3C=5-5 minors weak, 3D min str Smolen forcing/NF		
2♣	Tick	5	4H	16-17 5C	2D waiting, 2H=natural, 2S/3C Nat,	3NT=24/25, 4NT=26/27	
					2NT invitational		
2♦	Tick	0	4H	Min 5-5 majors less than opening	2H/2S to play, 2nt forcing, asking shortness, 3h/3s/3nt, 4h/4s to play		
2♥		6		Weak in hearts	2NT August, , 3Cweak suit /weak hand, 3D weak suit /Good hand ,3h good suit/weak hand ,3s Good suit /Good hand.		
24		6		Weak in spades	Same as above		
2NT				Both minors 5-5 weak hand			
3♣		6/7		Weak pre-emptive			
3♦		6/7		Weak pre-emptive			
3♥		6/7		Weak pre-emptive			
3.		6/7		Weak pre-emptive			
3NT				To play			
1.		7		Pre-emptive	4D shows slam interest?????????		
<b>4</b> ♣ <b>4</b> ♦	<del> </del>	7		Pre-emptive.	4H shows slam interest?????????		
4 <b>♦</b> 4 <b>♥</b>		6		To play	+11 Shows Statif interest::!!!!!!!!		
4 ♦		6		To play			
4NT		<u> </u>		Both minors 6-5weak, 5-5Strng			
5 <b>.</b>		8		To play		HIGH LEVEL B	IDDING
5♦		8		To play			
5♥		8		Pre-emptive		STANDARD AGREEMENTS	
5♠		8		Pre-emptive		DOPI, ROPI, EXCLUSION 0123	

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